

Due to the multidisciplinary nature and peculiar subject matter, our piece *Phantasmagoria* is a challenging work-in-progress and thus hard to get into development, rehearsal or production phases in theatres or standard art galleries. The piece has special requirements for space and a specific vision for spatial relationship with an audience. The Complex Art Factory grant made it possible for me and my creative team to get in a well equipped space and explore the work finally with all the live performance components we had planned: dance by myself and three other dancers Millie Daniel-Dempsey, Mihaela Griveva and Rocio Dominguez, live light installation by Helen MacMahon and live sound by Gavin Prior - for the first time all together. In current situation of lack of cultural spaces and scarce resources especially for experimental collaborations, this opportunity was a totally unique and crucial one. We had already created some material for dance and light but this program enabled further development especially with sound design. Another major help was the flexible time slots for rehearsals which in our case sometimes needed to take place in the evenings. Our aim to build a showcase of ambitious and fresh ideas in a non-conventional space reached a new horizon. We produced valuable ground work. The sound combined with the movement and light work brought up new intriguing aspects in the piece. Further revision and rehearsals are required in order to prepare for a public performances but it is clear during the two weeks in the Complex we managed to find a collective voice. For our collaboration the deepest source of motivation to be included in this program came from the performance opportunity. We now know the Complex would work perfectly as the performance space for *Phantasmagoria*. Additionally the wide audience reach cross art mediums that The Complex has would be very relevant for this work. Therefore the whole team behind *Phantasmagoria* would be earnestly grateful and excited to show the fruit that came from the 1st phase development.

Yours sincerely,
Aliina Lindroos